

Varun Sreedhara Bhatt

Website: https://vbhatt-cs.github.io; Email: vsbhatt@usc.edu

Research Interests: Open-Ended Learning, Quality Diversity Optimization, Reinforcement Learning, Multi-Agent Systems, Human-Robot Collaboration

EDUCATION

Doctor of Philosophy (Computer Science) | University of Southern California | **GPA: 4/4** [2021-Present]

• Training generally capable intelligent agents by leveraging quality diversity optimization and scenario generation

Master of Science (Computing Science) | University of Alberta | GPA: 3.9/4 [2018-2020]

- Thesis: Inference-Based Deterministic Messaging for Multi-Agent Communication (supervised by Prof. Michael Buro)
 - Identified issues with multi-agent reinforcement learning methods when learning to communicate
 - Proposed a method based on simulating Bayesian inference of private state for guiding agent's messages

Bachelor of Technology (Electrical Engg) | Indian Institute of Technology Bombay | GPA: 9.55/10 [2014-2018]

- Minor in Computer Science (GPA: 10/10)
- **Project:** Unsupervised Learning Using Sparse Coding in Spiking Convolutional Neural Networks (supervised by Prof. Udayan Ganguly)
 - Extended the idea of sparse coding into spiking convolutional neural networks
 - Showed improvements in data and energy efficiency compared to traditional CNNs

PUBLICATIONS, PATENTS, AND PRE-PRINTS

- Zhang, Y., Jiang, H., **Bhatt, V.**, Nikolaidis, S., and Li, J. **"Guidance Graph Optimization for Lifelong Multi-Agent Path Finding,"**. *arXiv preprint arXiv:2402.01446*. (Accepted at IJCAI 2024). Arxiv link
- Zhang, Y., Fontaine, M. C., Bhatt, V., Nikolaidis, S., and Li, J. "Arbitrarily Scalable Environment Generators via Neural Cellular Automata," in *Advances in Neural Information Processing Systems (NeurIPS)*, 2023. Arxiv link.
- Bhatt, V., Nemlekar, H., Fontaine, M.C., Tjanaka, B., Zhang, H., Hsu, Y. C., and Nikolaidis, S. "Surrogate Assisted Generation of Human-Robot Interaction Scenarios," in *Proceedings of the Conference on Robot Learning (CoRL)*, 2023. Oral Presentation. Arxiv link.
- Zhang, Y., Fontaine, M. C., Bhatt, V., Nikolaidis, S., and Li, J. "Multi-Robot Coordination and Layout Design for Automated Warehousing," in *Proceedings of the International Joint Conference on Artificial Intelligence (IJCAI)*, 2023. Arxiv link.
- Bhatt, V.*, Tjanaka, B.*, Fontaine, M. C.*, and Nikolaidis, S. "Deep Surrogate Assisted Generation of Environments," in *Advances in Neural Information Processing Systems (NeurIPS)*, 2022. Arxiv link.
- Bhatt, V. and Buro, M. "Inference-based Deterministic Messaging For Multi-Agent Communication," in *Proceedings of the 35th AAAI Conference on Artificial Intelligence, 2021.* (also accepted at *the AAAI Workshop on Reinforcement Learning in Games, 2021*). Arxiv link.
- Kalyanakrishnan, S., Aravindan, S.*, Bagdawat, V.*, **Bhatt, V.***, Goka, H.*, Gupta, A.*, Krishna, K.*, and Piratla, V.* **"An Analysis of Frame-skip in Reinforcement Learning,"** *arXiv preprint arXiv:2102.03718, 2021.* Arxiv link.
- Bhatt, V., Shrivastava, S., Chavan, T., and Ganguly, U. "Software-Level Accuracy Using Stochastic Computing With Charge-Trap-Flash Based Weight Matrix," in *Proceedings of the International Joint Conference on Neural Networks (IJCNN)*, 2020. Arxiv link.
- Shrivastava, S., Chavan, T., **Bhatt, V.**, and Ganguly, U. **"Flash Memory for Low Energy Synapse,"** an Indian Patent Application (Number 201921006118).
- Bhatt, V., and Ganguly, U. "Sparsity Enables Data and Energy Efficient Spiking Convolutional Neural Networks," in *Proceedings of the 27th International Conference on Artificial Neural Networks (ICANN)*, 2018.

WORK EXPERIENCE

 Research Assistant <i>Prof. James Wright, University of Alberta, Canada</i> Worked on modeling human behavior in strategic games 	[Sep 2020-Aug 2021]
 Collected human behaviour data using Amazon Mechanical Turk and analyzed it through behavioural game theory models 	
Internships	
Samsung Electronics South Korea	[May-July 2017]
 Created a prototype for a smart home monitoring system using anomaly detection 	
• Philips India	[May-July 2016]
 Developed a framework to automatically generate lip-sync animations and emotions in a 3D avatar given a text to speak, as a part of a virtual chatbot 	
Teaching Assistantship	
• Deep Learning and its Applications, University of Southern California	[Spring 2024]
Introduction to Robotics, University of Southern California	[Fall 2023]
Intelligent Agents, University of Alberta	[Winter 2020]
Reinforcement Learning Specialization, University of Alberta on Coursera	[2019-2020]
• Introduction to the Foundations of Computation, University of Alberta	[Fall 2018, Winter 2019, Fall 2019]
Partial Differential Equations, Indian Institute of Technology Bombay	[Autumn 2016]

OTHER TALKS

- "Generating Scenarios with Surrogate Models" at USC Summer Robotics Seminar Series, 2024.
- "Quality Diversity Scenario Generation for Robust Intelligent Agents" at USC Theta Tau Professor Research Event, 2024, on behalf of the ICAROS Lab.
- Introduction to "Environment Generation for Generalizable Robots" at EGG workshop at RSS 2023.
- Talk on **"Training Multiple Intelligent Agents to Communicate"** at the Tea Time Talks 2019, Department of Computing Science, University of Alberta. (video available on YouTube)
- Joint talk with Arta Seify on **"The StarCraft 2 ML Environment"** at the AIIDE-18 Workshop on Artificial Intelligence for Strategy Games.

OUTREACH

- Demonstrated robot research on behalf of the ICAROS Lab at the USC Ginsburg Hall ribbon ceremony.
- Represented ICAROS Lab in the Robotics Open House 2024, showing robot demos to K-12 students.
- Led the organization of the first workshop on "Environment Generalizable Robots (EGG)" at RSS 2023.
- Conference/Journal reviews: GECCO 2023, EGG workshop at RSS 2023, ALOE workshop at NeurIPS 2023, HRI 2024, GECCO 2024, TEVC-IEEE, ISRR 2024, ICRA 2025.

TECHNICAL SKILLS

- Programming Languages: Python, C/C++
- Libraries: PyTorch, TensorFlow, NumPy, Pandas, Jax, ROS, Isaac Sim, Pygame